

Curriculum Overview

	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Science	My environment Plants and animals Living things	Changes in the environment Materials Animals and plants	All about me and other animals Everyday materials Plants and Seasons	Plants Seasons Electricity Everyday materials Animals and their habitats	Animals, including humans Light Forces and magnets Plants Rocks	Living things and their habitats Animals including humans States of matter Sound Electricity	Living things Animals including humans Properties and changes of materials Forces Earth and Space	Evolution and inheritance Living Things Light Electricity Animals including humans
Geography	Investigating the environment Comparing familiar settings Exploring the local area	 Investigating weather patterns and environmental changes Comparing similarities and differences Exploring the environment 	Investigating the local community Comparing and contrasting the United Kingdom Exploring and examining the wider world	Investigating the United Kingdom Comparing and contrasting Bridgnorth and Wolverhampton Exploring Non-European countries	Investigating localities Comparing and contrasting Europe and America Exploring settlements	Investigating England: past and present Comparing weather patterns: UK and Europe Exploring Non-European countries: China	Investigating rivers, coasts and mountains Comparing and contrasting UK and Greece Examining environmental changes	 Investigating earthquakes and volcances Comparing and contrasting London and Wolverhampton Exploring a Non- European country
History	Our family tree Our beliefs Our heritage	Our customs and routines Our past and present Our similarities and differences	Historical people that changed the world Toys of the ages Kings and Queens	A local History study: Cadbury family The Great Fire of London Famous explorers	A local History study of Wolverhampton World War I and World War II The Vikings	The Tudors The Roman Empire The Achievements of Early Civilisations: China	Stone Age to Iron Age Ancient Greece A local History study: The Black Country	Ancient Egypt The Victorians The achievements of Non-European society: South America
Art & Design	 Making marks Changing colours Drawing lines, shapes and textures 	Mixing colours Creating textures Experimenting with colour, design, texture and form	Self- portraits and sketching Collages and crafting Junk sculptures and modelling Artists: Van Gogh, Anni Albers, Andy Goldsworthy	The world of colour and tone Sculptures and 3D art World art and diversity Artists: Kandinsky, Piet Mondrian, Joseph Cornell, Salvador Dali	Portraits and paintings Sculptures and pottery Patterns and print Artists: Frido Kahlo, Michelangelo, William Morris	Sketching and illustrations Mosaics and materials Pop art and comics Artists: Hans Holbein, Seurat, Andy Warhol	Landscapes and photography Sculptures and skills Perspective and shading Artists: Hockney, Phidas, Monet	Sketching and shaping Street and graffiti art Digital media and technology Artists: Henri Moore, Banksv. David Mcleod
Design & Technology	 Fix and build safely Create safe structures Combining media and materials safely 	Combine ingredients: Soup and smoothies (Pumpkin soup) Design and Make Vehicles: Emergency Services and Safety (Fire Trucks) Construct and Evaluate: Animal Shelters and Protection (RSPCA)	Make and Evaluate: Puppets and Products Construct and Evaluate: Moving Vehicles and Mechanisms Combine Ingredients: Healthy Eating and Ingredients (Fruit Kebabs)	Design and Invent: 'Pop-Up' Scenes and Origami Combine Materials: Electrical Games and Toys Construct and Evaluate Storage and Solutions	Design and Invent: Interactive Games and Famous Inventions Combine Materials: Construct Gadgets and Gismos (Dynamo Torches) Combine Ingredients: Baking and Bread (Viking Bread)	Design and Invent: Buildings and Structures (Tudor Houses) Produce and Evaluate: Accessories and Gifts (Roman) Design and Invent: Deserts and Biscuits (Chinese Butter Cookie)	Produce and Evaluate: Moving Vehicles and Manufacturers Design and Invent: Clothing and Designs (Greek) Combine and Construct: Weather Stations and Research	Design and Invent: Models and Sculptures Combine Materials: Multi- Purpose Bags and Storage Create and Evaluate: Healthy Foods and Recipes
Personal Social Health Education	Making relationships Self- confidence and Self-awareness Managing feelings and behaviour	Making relationships Self- confidence and Self- awareness Managing feelings and behaviour	Health and Wellbeing Relationships Living in the Wider World	 Health and Wellbeing Relationships Living in the Wider World 	Health and Wellbeing Relationships Living in the Wider World	Health and Wellbeing Relationships Living in the Wider World	Health and Wellbeing Relationships Living in the Wider World	Health and Wellbeing Relationships Living in the Wider World
Religious Education	Our family Our special events Our beliefs	Our family customs and routines Our traditions and celebrations Our similarities and differences	Our religions and beliefs Belonging to a Christian family Creation of the natural world	The Christian bible: Stories from the old and new testament Belonging to Sikh family Rituals in my life	How did the world begin? How do Jewish people express their beliefs and practices? Which religions are represented in our neighbourhood?	Why is the Mandir important to Hindus? Why is the bible important to Christians? Key Leaders in Different Religions	Different Denominations Why is Easter important to Christians? Who is God?	How do Muslims express their beliefs and practices? Rites of Passage Buddhism and the Buddhist temple



Computing & Digital Technology	Electronic Devices and Safety Digital Learning and Safety Computers and Safety	Home Learning and Internet Safety Hardware and Age Ranges Programming and Sharing Safely Home Learning and Sharing Safely	Treasure hunters: Programmable Toys TV Chefs: Filming Steps of a Recipe Painting and Illustrating eBooks Collecting and Finding Images safely Storytelling and Talking books Celebrating and Creating Digital Cards	Astronauts: Programming on screen Digital Games and Testing Photography Researching Safely Detectives: Collecting Clues from Files Zoologists: Collecting Data from research	Programming an Animation Finding and Correcting Bugs in Programs Videoing performances and Presentations Vlogs: Making and sharing Screencast Presentations Communicating Safely on the Internet Opinion pollsters: Collecting and Analysing data	Designing and Prototyping Interactive Toys Software Developers: Developing simple Educational Games Producing Digital Music Editing and Writing HTML Co-authors: Producing a wiki Meteorologists: Presenting the Weather	Game Developers: Developing an Interactive Game Cryptographers: Cracking Codes Fusing geometry and art Web Developers: Creating a website about cyber safety Blogs: Sharing Experiences and Opinions Architects: Creating Virtual Space	Adventure Gamers: Making a Text-based Adventure Game Computational Thinkers: Mastering Algorithms for Searching, Sorting and Mathematics Advertising: Creating a Television or Digital Advert Exploring Computer Networks including the Internet Media and Mapping Travel Publishing and Creating a Yearbook or Magazine
Physical Education	Moving and handling	Moving and handling	Gymnastics, Story dancing, invasion games Dance, parachute, indoor athletics Active play/ net wall striking and fielding, multi skills	Gymnastics, multi skills games, mini soccer, mini bench ball Active play- problem solving/outdoor adventure, Dance – mood and feelings Scatter ball, Tennis, Athletics	Swimming Dance, Gymnastics, Net wall Dodgeball, Invasion games, Athletics, Striking and Fielding, Problem solving	Swimming, Dance, Gymnastics, Archery Tri golf, Tennis, Outdoor Adventure, Orienteering, Striking and fielding, Quicksticks, Athletics, Rounders	Swimming Gymnastics, Dance, Badminton Cricket, Futsal, Netball Indoor athletics, Ultimate Frisbee, Volleyball	Swimming Gymnastics, Dance, Archery Indoor athletics, Lacrosse, Rounders Tag rugby, Ultimate Frisbee, Volleyball
Music	Making Sounds and Music Singing Familiar Songs and Rhymes Repeated Rhythms and Beats	Songs and Dances The Sounds of instruments and Materials Experimenting with Song, Music and Dance	Reproduce Simple Rhythms Experimenting and Combining Sounds Creating Rhythms	Reproducing Simple Motifs and Melodies Playing a Tuned and Untuned instrument Creating Melodies and Harmony	Exploring with Sounds Singing in Tune Reproducing and Performing Simple Motifs on Tuned Instruments	Reproducing Phrases and Melodies by Ear Playing an Instrument with Dynamic Control Singing and Performing with Accurate Tuning	Making Inferences from Pieces of Music Composing Music Rehearsing and Performing to an Audience	Using Software to Compose and Edit Music Performing with Fluency, Control and Expression Preparing and Composing an Ensemble or Solo Performance to an Audience
Modern Foreign Languages	Geography	Geography	Geography	Geography	Me and My place in the World Connecting Ourselves to the World Our Community	Our Past and Our Future Magnificent People and Places Get Global	The Cycle of Life Exploring Change Opening the Global Gateway	Investigating Planet Earth Journeys What a Wonderful World



Year Groups	Autumn Term	Spring Term	Summer Term	
Nursery	Welcome to My World Fireworks and Fairy Lights	Jolly Jack Frost Watery Tales	Grow, Grow Summer Days	
Reception	Marvellous Me Sparkle and shine	Superhereos Tasty Tales	Glorious Growing Spectacular Summer	
Year 1	Through the Keyhole	Old Toys	Kings and Queens	
Year 2	Our Community	Great Britain	Global Explorers	
Year 3	Wolverhampton Wanderers	World War II	The Vikings	
Year 4	The Tudors	The Roman Empire	China	
Year 5	Stone Age to Iron Age	Ancient Greece	The Black Country	
Year 6	Year 6 Ancient Egypt The Victorians The United State		The United States of America	

Core Curriculum	Scientific Curriculum	Humanities Curriculum	Expressive Arts Curriculum	
EnglishMathematics	ScienceComputingDesign and Technology	 History Geography Religious Education Personal, Social, Health and Economic Education MFL 	Art and DesignPhysical EducationMusic	